



SASK LOTTERIES

Trust Fund for Sport, Culture and Recreation

COMMUNITY GRANT PROGRAM FOR SPORT, CULTURE AND RECREATION PROJECT GUIDELINES

PURPOSE

The Sask Lotteries Community Grant Program is guided by the following:

- It provides access to sport, culture and recreation activities for all Saskatchewan people regardless of age, sex, ethnicity, economic status, physical or mental ability.
- It provides funds to community non-profit volunteer organizations in support of sport, culture and recreation programs.
- It allows communities to establish local priorities.
- It stipulates that all participating groups, from administration to beneficiary, are responsible for ensuring complete and accurate accounting.

PROGRAM CRITERIA

- Each community group receiving a grant must submit a **Project Report** upon completion of the project.
- The Project Report **must** include the following:
 1. A completed **Community Grant Project Report Form**; and
 2. Receipts or an audited financial statement to verify expenditures**Note:** Audited Financial statements must be prepared by a registered Chartered Professional Accountant and will only be accepted if the Sask Lotteries Community Grants are audited separately.
- Completed Project Reports and receipts are to be returned to your community contact person for the Sask Lotteries Community Grant Program.
- Expenditures must be **directly related** to the delivery of a sport, culture or recreation project.
- Expenditures must occur within the grant period of **April 1 to March 31**.
- Groups receiving grants **must** publicly acknowledge Sask Lotteries within their activities.
- Any project initiatives that are aimed at increasing participation in any under-represented populations should be identified in questions 3, 4 and 5 of the Project Report Form.

Ineligible Expenditures

- Construction, renovation, retrofit and repairs to buildings/facilities (includes fixing doors, shingling roofs, flooring, moving/hauling dirt, etc.)
- Property taxes, insurance
- Alcoholic beverages
- Per diem or day money
- Food or food related costs (includes catering supplies, coffee pots, coffee, BBQs, etc.)
- Membership fees in other lottery-funded organizations
- Prizes, cash, gifts, awards, honorariums, trophies, plaques and badges
- Out-of-province activities and travel
- Donations
- Subsidization of wages for full-time employees. **Note:** Eligible employment expenditures must be no more than 35 hours a week and no more than 90 days in a grant period (or 455 hours)
- Uniforms or personal items such as sweatbands and hats
- Other expenses that the Sask Lotteries Trust Fund may deem inappropriate

Limitations

- **In addition to eligible programming expenses**, operation costs of facilities that are directly related to a program are eligible for 25 per cent of the total grant received for each program up to a maximum of \$500 per program (including cleaning staff). Communities receiving a grant of \$2,000 or less will not be limited to 25 per cent of the grant; however, non-operational program costs are encouraged to enhance programming.
- Fireworks are eligible for 25 per cent of the total grant received for each program to a maximum of \$500 per program. Communities receiving a grant of \$2,000 or less will not be limited to 25 per cent of the grant; however, other program costs are encouraged to enhance programming.

TOWN OF GRAND COULEE RECREATION EVENT FORM
Community Grant Program
for Sport, Culture & Recreation

Contact Name:		Contact Phone Number:	
Email Address:			
Date of Event: <small>(if recurring enter "recurring" and see below)</small>		Time(s) of event:	
Location(s) requested:			
Name or reason for event:			

What are the ages of the participants:

0-10
 11-20
 21-30
 31-40
 41-50
 50+
 ALL

How many people are planned to participate in your project:

0-10
 11-20
 21-30
 31-40
 41-50
 50+

How many volunteers will be involved:

0-10
 11-20
 21-30
 31-40
 41-50
 50+

Will this even be recurring? If YES NO

Yes, How often:

(eg, weekly, monthly, yearly)

Dates if known:

Details of event:

